#### 18.600: Lecture 9

# **Expectations of discrete random variables**

Scott Sheffield

MIT

#### Outline

Defining expectation

Functions of random variables

Motivation

#### Outline

Defining expectation

Functions of random variables

Motivation

► Recall: a random variable *X* is a function from the state space to the real numbers.

- ▶ Recall: a random variable *X* is a function from the state space to the real numbers.
- Can interpret X as a quantity whose value depends on the outcome of an experiment.

- ▶ Recall: a random variable *X* is a function from the state space to the real numbers.
- Can interpret X as a quantity whose value depends on the outcome of an experiment.
- ▶ Say *X* is a **discrete** random variable if (with probability one) it takes one of a countable set of values.

- Recall: a random variable X is a function from the state space to the real numbers.
- Can interpret X as a quantity whose value depends on the outcome of an experiment.
- Say X is a discrete random variable if (with probability one) it takes one of a countable set of values.
- For each a in this countable set, write  $p(a) := P\{X = a\}$ . Call p the **probability mass function**.

- Recall: a random variable X is a function from the state space to the real numbers.
- Can interpret X as a quantity whose value depends on the outcome of an experiment.
- Say X is a discrete random variable if (with probability one) it takes one of a countable set of values.
- For each a in this countable set, write  $p(a) := P\{X = a\}$ . Call p the **probability mass function**.
- ► The expectation of X, written E[X], is defined by

$$E[X] = \sum_{x:p(x)>0} xp(x).$$

- Recall: a random variable X is a function from the state space to the real numbers.
- Can interpret X as a quantity whose value depends on the outcome of an experiment.
- Say X is a discrete random variable if (with probability one) it takes one of a countable set of values.
- For each a in this countable set, write  $p(a) := P\{X = a\}$ . Call p the **probability mass function**.
- ▶ The **expectation** of X, written E[X], is defined by

$$E[X] = \sum_{x: p(x) > 0} xp(x).$$

Represents weighted average of possible values X can take, each value being weighted by its probability.

Suppose that a random variable X satisfies  $P\{X = 1\} = .5$ ,  $P\{X = 2\} = .25$  and  $P\{X = 3\} = .25$ .

- Suppose that a random variable X satisfies  $P\{X = 1\} = .5$ ,  $P\{X = 2\} = .25$  and  $P\{X = 3\} = .25$ .
- ▶ What is *E*[*X*]?

- Suppose that a random variable X satisfies  $P\{X = 1\} = .5$ ,  $P\{X = 2\} = .25$  and  $P\{X = 3\} = .25$ .
- ▶ What is E[X]?
- Answer:  $.5 \times 1 + .25 \times 2 + .25 \times 3 = 1.75$ .

- Suppose that a random variable X satisfies  $P\{X = 1\} = .5$ ,  $P\{X = 2\} = .25$  and  $P\{X = 3\} = .25$ .
- ▶ What is *E*[*X*]?
- Answer:  $.5 \times 1 + .25 \times 2 + .25 \times 3 = 1.75$ .
- ▶ Suppose  $P{X = 1} = p$  and  $P{X = 0} = 1 p$ . Then what is E[X]?

- Suppose that a random variable X satisfies  $P\{X = 1\} = .5$ ,  $P\{X = 2\} = .25$  and  $P\{X = 3\} = .25$ .
- ▶ What is *E*[*X*]?
- Answer:  $.5 \times 1 + .25 \times 2 + .25 \times 3 = 1.75$ .
- ▶ Suppose  $P{X = 1} = p$  and  $P{X = 0} = 1 p$ . Then what is E[X]?
- Answer: p.

- Suppose that a random variable X satisfies  $P\{X = 1\} = .5$ ,  $P\{X = 2\} = .25$  and  $P\{X = 3\} = .25$ .
- ▶ What is *E*[*X*]?
- Answer:  $.5 \times 1 + .25 \times 2 + .25 \times 3 = 1.75$ .
- ▶ Suppose  $P{X = 1} = p$  and  $P{X = 0} = 1 p$ . Then what is E[X]?
- ► Answer: p.
- Roll a standard six-sided die. What is the expectation of number that comes up?

- Suppose that a random variable X satisfies  $P\{X = 1\} = .5$ ,  $P\{X = 2\} = .25$  and  $P\{X = 3\} = .25$ .
- ▶ What is *E*[*X*]?
- Answer:  $.5 \times 1 + .25 \times 2 + .25 \times 3 = 1.75$ .
- ▶ Suppose  $P{X = 1} = p$  and  $P{X = 0} = 1 p$ . Then what is E[X]?
- ► Answer: p.
- Roll a standard six-sided die. What is the expectation of number that comes up?
- ► Answer:  $\frac{1}{6}1 + \frac{1}{6}2 + \frac{1}{6}3 + \frac{1}{6}4 + \frac{1}{6}5 + \frac{1}{6}6 = \frac{21}{6} = 3.5$ .

▶ If the state space *S* is countable, we can give **SUM OVER STATE SPACE** definition of expectation:

$$E[X] = \sum_{s \in S} P\{s\}X(s).$$

▶ If the state space *S* is countable, we can give **SUM OVER STATE SPACE** definition of expectation:

$$E[X] = \sum_{s \in S} P\{s\}X(s).$$

Compare this to the SUM OVER POSSIBLE X VALUES definition we gave earlier:

$$E[X] = \sum_{x: p(x) > 0} xp(x).$$

▶ If the state space *S* is countable, we can give **SUM OVER STATE SPACE** definition of expectation:

$$E[X] = \sum_{s \in S} P\{s\}X(s).$$

Compare this to the SUM OVER POSSIBLE X VALUES definition we gave earlier:

$$E[X] = \sum_{x: p(x) > 0} x p(x).$$

Example: toss two coins. If X is the number of heads, what is E[X]?

▶ If the state space *S* is countable, we can give **SUM OVER STATE SPACE** definition of expectation:

$$E[X] = \sum_{s \in S} P\{s\}X(s).$$

► Compare this to the SUM OVER POSSIBLE X VALUES definition we gave earlier:

$$E[X] = \sum_{x: p(x) > 0} xp(x).$$

- Example: toss two coins. If X is the number of heads, what is E[X]?
- ▶ State space is  $\{(H, H), (H, T), (T, H), (T, T)\}$  and summing over state space gives  $E[X] = \frac{1}{4}2 + \frac{1}{4}1 + \frac{1}{4}1 + \frac{1}{4}0 = 1$ .

# A technical point

▶ If the state space S is countable, is it possible that the sum  $E[X] = \sum_{s \in S} P(\{s\})X(s)$  somehow depends on the order in which  $s \in S$  are enumerated?

### A technical point

- ▶ If the state space S is countable, is it possible that the sum  $E[X] = \sum_{s \in S} P(\{s\})X(s)$  somehow depends on the order in which  $s \in S$  are enumerated?
- ▶ In principle, yes... We only say expectation is defined when  $\sum_{s \in S} P(\{x\})|X(s)| < \infty$ , in which case it turns out that the sum does not depend on the order.

#### Outline

Defining expectation

Functions of random variables

Motivation

#### Outline

Defining expectation

Functions of random variables

Motivation

▶ If X is a random variable and g is a function from the real numbers to the real numbers then g(X) is also a random variable.

- ▶ If X is a random variable and g is a function from the real numbers to the real numbers then g(X) is also a random variable.
- ▶ How can we compute E[g(X)]?

- ▶ If X is a random variable and g is a function from the real numbers to the real numbers then g(X) is also a random variable.
- ▶ How can we compute E[g(X)]?
- SUM OVER STATE SPACE:

$$E[g(X)] = \sum_{s \in S} P(\lbrace s \rbrace) g(X(s)).$$

- ▶ If X is a random variable and g is a function from the real numbers to the real numbers then g(X) is also a random variable.
- ▶ How can we compute E[g(X)]?
- SUM OVER STATE SPACE:

$$E[g(X)] = \sum_{s \in S} P(\lbrace s \rbrace) g(X(s)).$$

SUM OVER X VALUES:

$$E[g(X)] = \sum_{x:p(x)>0} g(x)p(x).$$

- ▶ If X is a random variable and g is a function from the real numbers to the real numbers then g(X) is also a random variable.
- ▶ How can we compute E[g(X)]?
- SUM OVER STATE SPACE:

$$E[g(X)] = \sum_{s \in S} P(\lbrace s \rbrace) g(X(s)).$$

► SUM OVER X VALUES:

$$E[g(X)] = \sum_{x:p(x)>0} g(x)p(x).$$

▶ Suppose that constants  $a, b, \mu$  are given and that  $E[X] = \mu$ .

- ▶ If X is a random variable and g is a function from the real numbers to the real numbers then g(X) is also a random variable.
- ▶ How can we compute E[g(X)]?
- SUM OVER STATE SPACE:

$$E[g(X)] = \sum_{s \in S} P(\lbrace s \rbrace) g(X(s)).$$

► SUM OVER X VALUES:

$$E[g(X)] = \sum_{x:p(x)>0} g(x)p(x).$$

- ▶ Suppose that constants  $a, b, \mu$  are given and that  $E[X] = \mu$ .
- ▶ What is E[X + b]?

- ▶ If X is a random variable and g is a function from the real numbers to the real numbers then g(X) is also a random variable.
- ▶ How can we compute E[g(X)]?
- SUM OVER STATE SPACE:

$$E[g(X)] = \sum_{s \in S} P(\lbrace s \rbrace)g(X(s)).$$

► SUM OVER X VALUES:

$$E[g(X)] = \sum_{x:p(x)>0} g(x)p(x).$$

- ▶ Suppose that constants  $a, b, \mu$  are given and that  $E[X] = \mu$ .
- What is E[X + b]?
- ▶ How about E[aX]?

- ▶ If X is a random variable and g is a function from the real numbers to the real numbers then g(X) is also a random variable.
- ▶ How can we compute E[g(X)]?
- SUM OVER STATE SPACE:

$$E[g(X)] = \sum_{s \in S} P(\lbrace s \rbrace) g(X(s)).$$

SUM OVER X VALUES:

$$E[g(X)] = \sum_{x:p(x)>0} g(x)p(x).$$

- ▶ Suppose that constants  $a, b, \mu$  are given and that  $E[X] = \mu$ .
- ▶ What is E[X + b]?
- ► How about *E*[*aX*]?
- Generally,  $E[aX + b] = aE[X] + b = a\mu + b$ .

Let X be the number that comes up when you roll a standard six-sided die. What is  $E[X^2]$ ?

- Let X be the number that comes up when you roll a standard six-sided die. What is  $E[X^2]$ ?
- $\frac{1}{6}(1+4+9+16+25+36) = 91/6$

- ▶ Let X be the number that comes up when you roll a standard six-sided die. What is E[X²]?
- $\frac{1}{6}(1+4+9+16+25+36) = 91/6$
- Let  $X_j$  be 1 if the *j*th coin toss is heads and 0 otherwise. What is the expectation of  $X = \sum_{i=1}^{n} X_i$ ?

- Let X be the number that comes up when you roll a standard six-sided die. What is  $E[X^2]$ ?
- $\frac{1}{6}(1+4+9+16+25+36)=91/6$
- Let  $X_j$  be 1 if the *j*th coin toss is heads and 0 otherwise. What is the expectation of  $X = \sum_{i=1}^{n} X_i$ ?
- ► Can compute this directly as  $\sum_{k=0}^{n} P\{X = k\}k$ .

- ▶ Let X be the number that comes up when you roll a standard six-sided die. What is E[X²]?
- $\frac{1}{6}(1+4+9+16+25+36) = 91/6$
- Let  $X_j$  be 1 if the *j*th coin toss is heads and 0 otherwise. What is the expectation of  $X = \sum_{i=1}^{n} X_i$ ?
- ▶ Can compute this directly as  $\sum_{k=0}^{n} P\{X = k\}k$ .
- ▶ Alternatively, use symmetry. Expected number of heads should be same as expected number of tails.

- Let X be the number that comes up when you roll a standard six-sided die. What is  $E[X^2]$ ?
- $\frac{1}{6}(1+4+9+16+25+36)=91/6$
- Let  $X_j$  be 1 if the *j*th coin toss is heads and 0 otherwise. What is the expectation of  $X = \sum_{i=1}^{n} X_i$ ?
- ▶ Can compute this directly as  $\sum_{k=0}^{n} P\{X = k\}k$ .
- ▶ Alternatively, use symmetry. Expected number of heads should be same as expected number of tails.
- ▶ This implies E[X] = E[n X]. Applying E[aX + b] = aE[X] + b formula (with a = -1 and b = n), we obtain E[X] = n E[X] and conclude that E[X] = n/2.

▶ If X and Y are distinct random variables, then can one say that E[X + Y] = E[X] + E[Y]?

- ▶ If X and Y are distinct random variables, then can one say that E[X + Y] = E[X] + E[Y]?
- ▶ Yes. In fact, for real constants a and b, we have E[aX + bY] = aE[X] + bE[Y].

- ▶ If X and Y are distinct random variables, then can one say that E[X + Y] = E[X] + E[Y]?
- Yes. In fact, for real constants a and b, we have E[aX + bY] = aE[X] + bE[Y].
- ▶ This is called the **linearity of expectation**.

- ▶ If X and Y are distinct random variables, then can one say that E[X + Y] = E[X] + E[Y]?
- Yes. In fact, for real constants a and b, we have E[aX + bY] = aE[X] + bE[Y].
- ► This is called the **linearity of expectation**.
- ▶ Another way to state this fact: given sample space S and probability measure P, the expectation  $E[\cdot]$  is a **linear** real-valued function on the space of random variables.

- ▶ If X and Y are distinct random variables, then can one say that E[X + Y] = E[X] + E[Y]?
- Yes. In fact, for real constants a and b, we have E[aX + bY] = aE[X] + bE[Y].
- ▶ This is called the **linearity of expectation**.
- ▶ Another way to state this fact: given sample space *S* and probability measure *P*, the expectation *E*[·] is a **linear** real-valued function on the space of random variables.
- ► Can extend to more variables  $E[X_1 + X_2 + ... + X_n] = E[X_1] + E[X_2] + ... + E[X_n].$

▶ Now can we compute expected number of people who get own hats in *n* hat shuffle problem?

- ▶ Now can we compute expected number of people who get own hats in *n* hat shuffle problem?
- Let  $X_i$  be 1 if *i*th person gets own hat and zero otherwise.

- Now can we compute expected number of people who get own hats in n hat shuffle problem?
- ▶ Let  $X_i$  be 1 if *i*th person gets own hat and zero otherwise.
- ▶ What is  $E[X_i]$ , for  $i \in \{1, 2, ..., n\}$ ?

- Now can we compute expected number of people who get own hats in n hat shuffle problem?
- ▶ Let  $X_i$  be 1 if *i*th person gets own hat and zero otherwise.
- ▶ What is  $E[X_i]$ , for  $i \in \{1, 2, ..., n\}$ ?
- Answer: 1/n.

- Now can we compute expected number of people who get own hats in n hat shuffle problem?
- Let  $X_i$  be 1 if *i*th person gets own hat and zero otherwise.
- ▶ What is  $E[X_i]$ , for  $i \in \{1, 2, ..., n\}$ ?
- Answer: 1/n.
- ► Can write total number with own hat as  $X = X_1 + X_2 + ... + X_n$ .

- ▶ Now can we compute expected number of people who get own hats in *n* hat shuffle problem?
- Let  $X_i$  be 1 if *i*th person gets own hat and zero otherwise.
- ▶ What is  $E[X_i]$ , for  $i \in \{1, 2, ..., n\}$ ?
- Answer: 1/n.
- Can write total number with own hat as  $X = X_1 + X_2 + ... + X_n$ .
- Linearity of expectation gives  $E[X] = E[X_1] + E[X_2] + \ldots + E[X_n] = n \times 1/n = 1.$

#### Outline

Defining expectation

Functions of random variables

Motivation

#### Outline

Defining expectation

Functions of random variables

Motivation

▶ Laws of large numbers: choose lots of independent random variables with same probability distribution as *X* — their average tends to be close to *E*[*X*].

- ▶ Laws of large numbers: choose lots of independent random variables with same probability distribution as *X* their average tends to be close to *E*[*X*].
- ▶ Example: roll  $N = 10^6$  dice, let Y be the sum of the numbers that come up. Then Y/N is probably close to 3.5.

- ▶ Laws of large numbers: choose lots of independent random variables with same probability distribution as *X* their average tends to be close to *E*[*X*].
- ▶ Example: roll  $N = 10^6$  dice, let Y be the sum of the numbers that come up. Then Y/N is probably close to 3.5.
- Economic theory of decision making: Under "rationality" assumptions, each of us has utility function and tries to optimize its expectation.

- ▶ Laws of large numbers: choose lots of independent random variables with same probability distribution as *X* their average tends to be close to *E*[*X*].
- ▶ Example: roll  $N = 10^6$  dice, let Y be the sum of the numbers that come up. Then Y/N is probably close to 3.5.
- Economic theory of decision making: Under "rationality" assumptions, each of us has utility function and tries to optimize its expectation.
- Financial contract pricing: under "no arbitrage/interest" assumption, price of derivative equals its expected value in so-called risk neutral probability.

- ▶ Laws of large numbers: choose lots of independent random variables with same probability distribution as X their average tends to be close to E[X].
- ▶ Example: roll  $N = 10^6$  dice, let Y be the sum of the numbers that come up. Then Y/N is probably close to 3.5.
- Economic theory of decision making: Under "rationality" assumptions, each of us has utility function and tries to optimize its expectation.
- Financial contract pricing: under "no arbitrage/interest" assumption, price of derivative equals its expected value in so-called risk neutral probability.
- Comes up everywhere probability is applied.

Contract one: I'll toss 10 coins, and if they all come up heads (probability about one in a thousand), I'll give you 20 billion dollars.

- Contract one: I'll toss 10 coins, and if they all come up heads (probability about one in a thousand), I'll give you 20 billion dollars.
- Contract two: I'll just give you ten million dollars.

- Contract one: I'll toss 10 coins, and if they all come up heads (probability about one in a thousand), I'll give you 20 billion dollars.
- ► Contract two: I'll just give you ten million dollars.
- What are expectations of the two contracts? Which would you prefer?

- Contract one: I'll toss 10 coins, and if they all come up heads (probability about one in a thousand), I'll give you 20 billion dollars.
- Contract two: I'll just give you ten million dollars.
- What are expectations of the two contracts? Which would you prefer?
- ▶ Can you find a function u(x) such that given two random wealth variables  $W_1$  and  $W_2$ , you prefer  $W_1$  whenever  $E[u(W_1)] < E[u(W_2)]$ ?

- Contract one: I'll toss 10 coins, and if they all come up heads (probability about one in a thousand), I'll give you 20 billion dollars.
- Contract two: I'll just give you ten million dollars.
- What are expectations of the two contracts? Which would you prefer?
- ▶ Can you find a function u(x) such that given two random wealth variables  $W_1$  and  $W_2$ , you prefer  $W_1$  whenever  $E[u(W_1)] < E[u(W_2)]$ ?
- Let's assume u(0) = 0 and u(1) = 1. Then u(x) = y means that you are indifferent between getting 1 dollar no matter what and getting x dollars with probability 1/y.