

18.212

Lecture 2

02/19/2021

last time : The Catalan numbers

$$C_n := \# \text{Dyck paths of length } 2n$$

$$= \frac{1}{n+1} \binom{2n}{n}$$

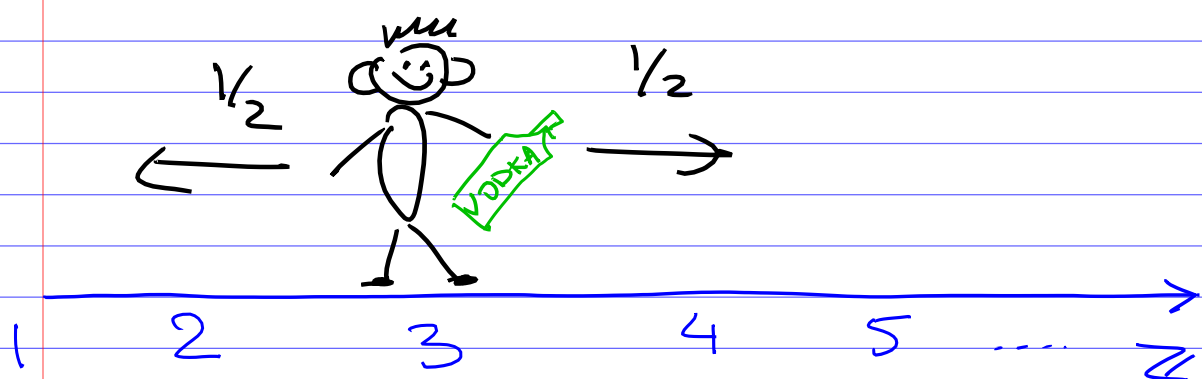
generating function:

$$C(x) := C_0 + C_1 x + C_2 x^2 + \dots$$

$$= \frac{1 - \sqrt{1 - 4x}}{2x}$$

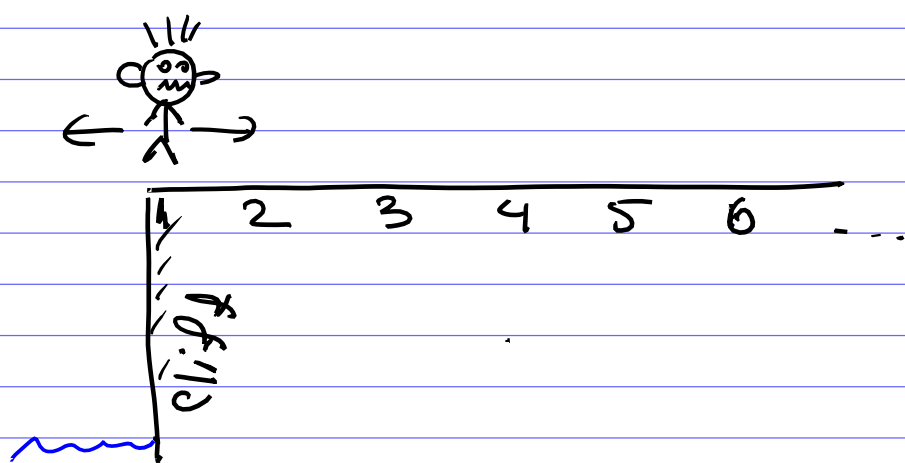
Application: Drunkard's Walk

A simple random walk on the integer line \mathbb{Z} .



The drunkard makes a step to the right with probability $\frac{1}{2}$ or a step to the left with probability $\frac{1}{2}$, and continues randomly walking like this.

Now assume that there is a cliff at $x=0$. Initially, the drunkard starts at $x=1$ (right at the edge of the cliff). If he steps off the cliff after some number of steps, he falls.



Problem, What is the probability that the drunkard does not fall off the cliff?

Let's find all possibilities for the drunkard to fall off the cliff

$$\text{Prob}(\text{falls off the cliff}) = \frac{1}{2} +$$

$$+ \frac{1}{2} \cdot \frac{1}{2} \cdot \frac{1}{2} + \frac{1}{2} \cdot \frac{1}{2} \cdot \frac{1}{2} \cdot \frac{1}{2} \cdot \frac{1}{2}$$

+ ...

↑ all these possibilities correspond to Dyck paths with one extra left step in the end.

$$= \frac{1}{2} C_0 + \left(\frac{1}{2}\right)^3 C_1 + \left(\frac{1}{2}\right)^5 C_2 + \dots$$

$$= \frac{1}{2} C\left(\frac{1}{4}\right).$$

↑ the Catalan numbers

Let us now plug this into the expression $C(x) = \frac{1 - \sqrt{1 - 4x}}{2x}$

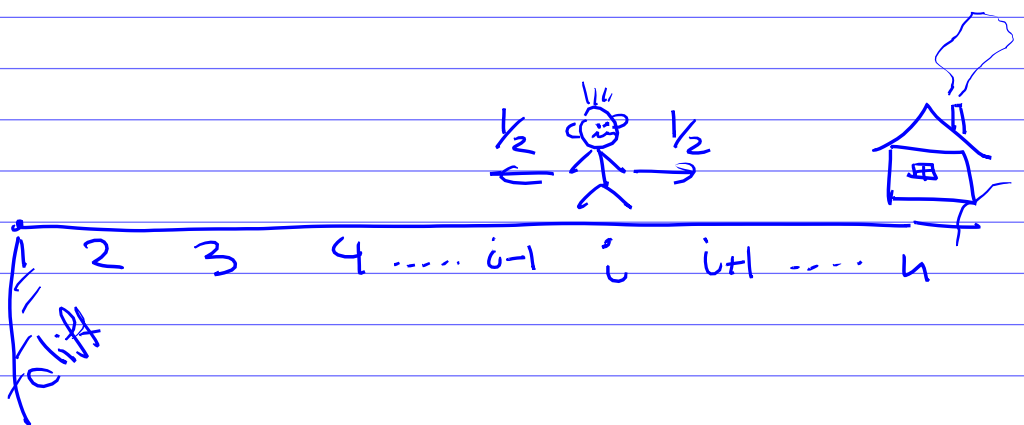
$$\text{Prob}(\text{falls off the cliff}) = \frac{\left(1 - \sqrt{1 - \frac{4}{4}}\right)}{2 \cdot \frac{1}{4}} = 1$$

Not very good news for the drunkard.

Proposition. $\text{Prob}(\text{drunkard falls}) = 1.$

There is a simpler solution of the drunkard's walk problem that does not use the Catalan numbers.

Let's give the drunkard some hope. Assume that his house is located at $x=n$ (and the cliff is still at $x=0$)



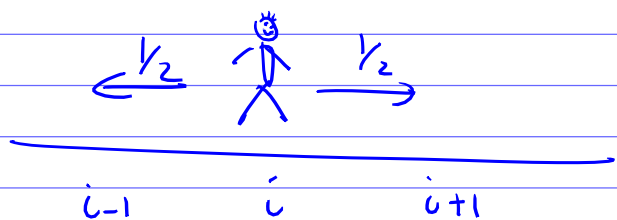
- The drunkard starts at $x=i \in \{0, 1, 2, \dots, n\}$.
- If he first reaches $x=0$ (cliff) he falls.
- If he first reaches $x=n$ (house), he goes to sleep.

Let p_i be the probability that the drunkard reaches the house before reaching the cliff.

The probabilities p_0, p_1, \dots, p_n satisfy the relations:

- For $1 \leq i \leq n-1$,

$$p_i = \frac{1}{2} p_{i-1} + \frac{1}{2} p_{i+1}$$



- $p_0 = 0$ ← the drunkard starts at $x=0$ & falls right away
- $p_n = 1$ ← the drunkard starts at the house ($x=n$) & goes to sleep right away

It is not hard to show that this system of linear equations for p_0, p_1, \dots, p_n has a unique solution:

$$p_i = \frac{i}{n} \quad \text{for } i = 0, 1, \dots, n.$$

In particular, $p_1 = \frac{1}{n}$

Taking the limit as $n \rightarrow \infty$ we obtain the solution of the original problem without the house.

$$\text{Prob} \left(\begin{array}{l} \text{does not} \\ \text{fall off} \\ \text{the cliff} \end{array} \right) = \lim_{n \rightarrow \infty} p_1 =$$

$$= \lim_{n \rightarrow \infty} \left(\frac{1}{n} \right) = 0.$$

back to the Catalan numbers...

last time we proved

Theorem $C_n := \# \left\{ \begin{array}{l} \text{Dyck paths} \\ \text{of length } 2n \end{array} \right\}$

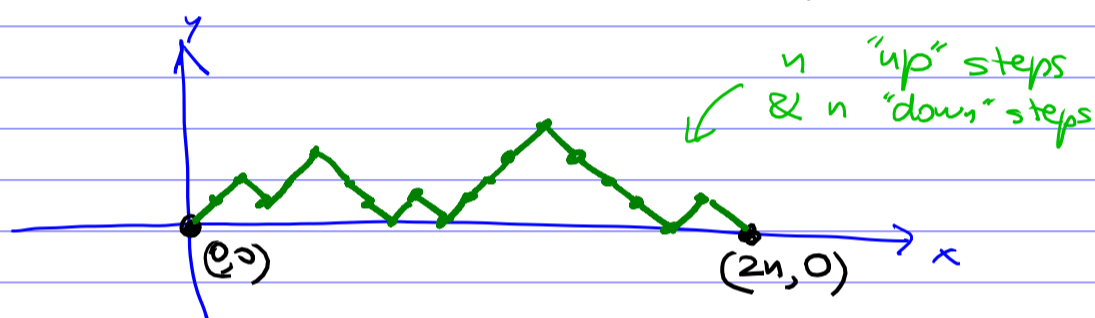
$$= \frac{1}{n+1} \binom{2n}{n}$$

using generating functions.

Let's give another proof

Proof #2: by reflection

$C_n = \#$ Dyck paths
from $(0,0)$ to $(2n,0)$

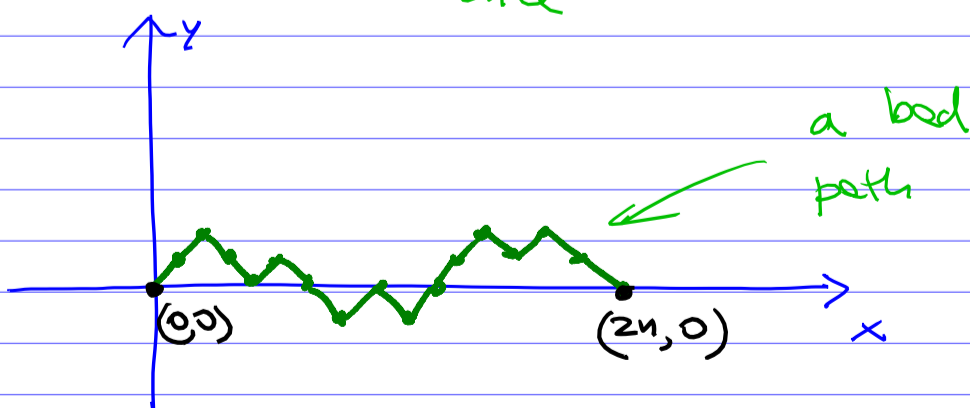


$\#$ all lattice paths from $(0,0)$ to $(2n,0)$,
i.e. any arrangements of n "up" &
 n "down" steps

$$= \binom{2n}{n}.$$

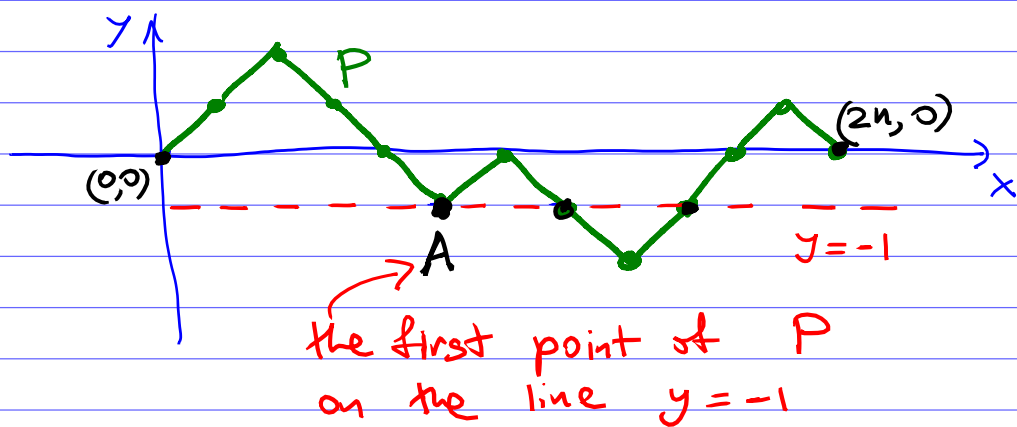
So $C_n = \binom{2n}{n} - \# \left\{ \begin{array}{l} \text{"bad" paths} \\ \text{from } (0,0) \text{ to } (2n,0) \end{array} \right\}$

bad paths are the
paths that go below
the x-axis at least
once



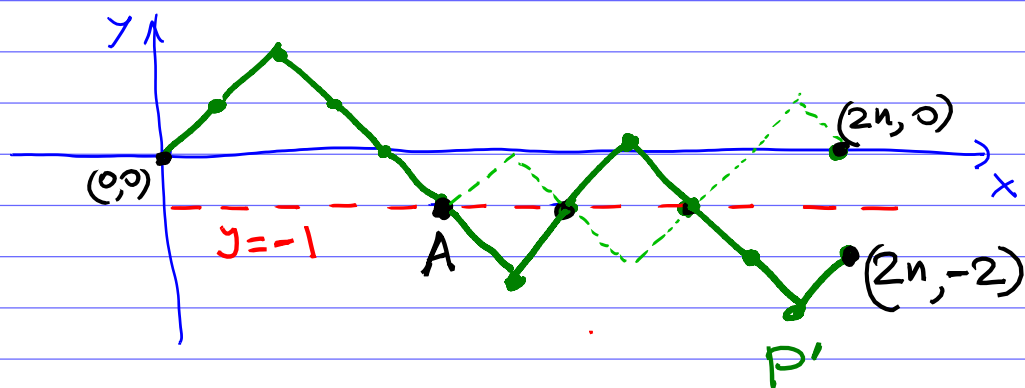
So it is enough to figure out
how to count $\#$ of bad paths.

Observation. The bad paths are exactly the lattice paths from $(0,0)$ to $(2n,0)$ that contain at least one point on the line $y = -1$.



Let A be the first point of a bad path on the line $y = -1$.

Let P' be the path obtained by reflecting the segment of P between the points A and $(2n,0)$ around the line $y = -1$.



The map $P \mapsto P'$ is a bijection between the "bad" lattice paths from $(0,0)$ to $(2n,0)$ and all lattice paths from $(0,0)$ to $(2n,-2)$.

To see that this is a bijection we need to construct the inverse map $P' \mapsto P$.

The inverse map: Find the first point A of P' on the line $y = -1$ & reflect the segment of P' between A & the end-point $(2n, -2)$ around the line $y = -1$.

The lattice paths from $(0,0)$ to $(2n, -2)$ contain $(n-1)$ "up" steps & $(n+1)$ "down" steps.

So the number of such lattice paths is $\binom{2n}{n-1}$.

We deduce

$$C_n = \binom{2n}{n} - \binom{2n}{n-1}$$

all lattice paths from $(0,0)$ to $(2n,0)$

bad lattice paths from $(0,0)$ to $(2n,0)$

$$= \frac{(2n)!}{n! n!} - \frac{(2n)!}{(n-1)! (n+1)!}$$

$$= \frac{(2n)!}{n! (n+1)!} \left((n+1) - n \right)$$

$$= \frac{(2n)!}{n! (n+1)!} = \frac{1}{n+1} \binom{2n}{n},$$

as needed. \square

This is a nice proof...

However, ideally, in combinatorics we like to find proofs that don't involve subtraction.

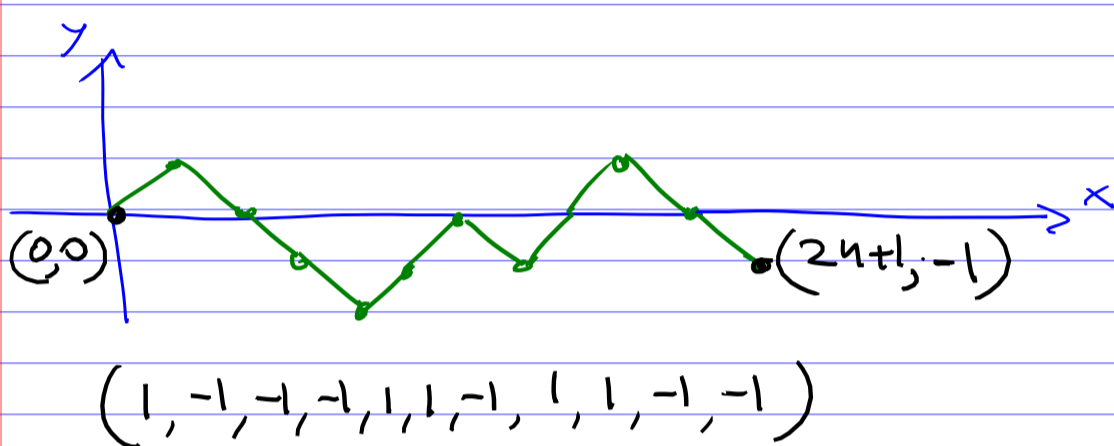
Is there a subtraction-free combinatorial proof of the formula $C_n = \frac{1}{n+1} \binom{2n}{n}$?

Proof # 3 : cyclic shifts

Let's slightly rewrite the formula:

$$\frac{1}{n+1} \binom{2n}{n} = \frac{1}{2n+1} \binom{2n+1}{n}$$

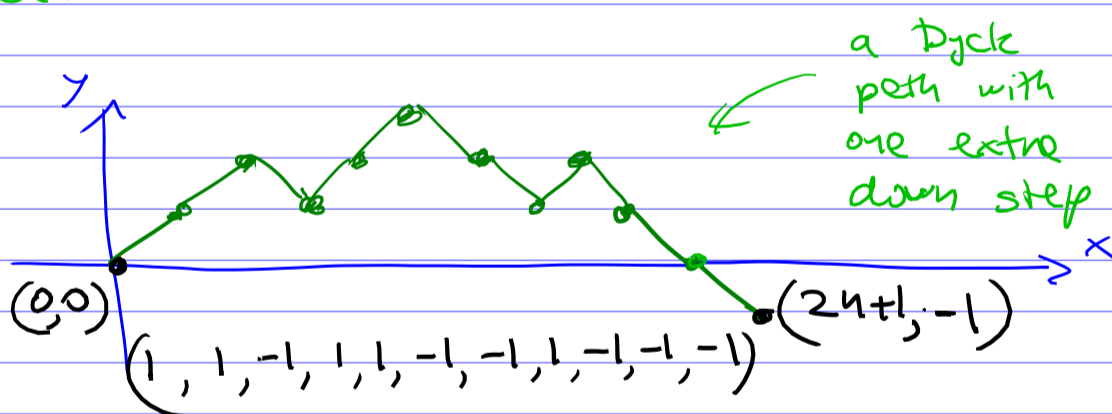
$$\begin{aligned} \binom{2n+1}{n} &= \# \text{ all sequences } \epsilon_1, \epsilon_2, \dots, \epsilon_{2n+1} \text{ with} \\ & n \text{ entries } \epsilon_i = 1 \\ & \text{and } n+1 \text{ entries } \epsilon_j = -1. \\ &= \# \text{ all lattice paths} \\ & \text{from } (0,0) \text{ to } (2n+1, -1). \end{aligned}$$



$$C_n = \# \text{ paths as above} \\ \text{(with } n \text{ up steps \& } n+1 \text{ down steps)}$$

these are exactly Dyck paths with one extra "down" step attached in the end

that go below the x-axis only at the last step

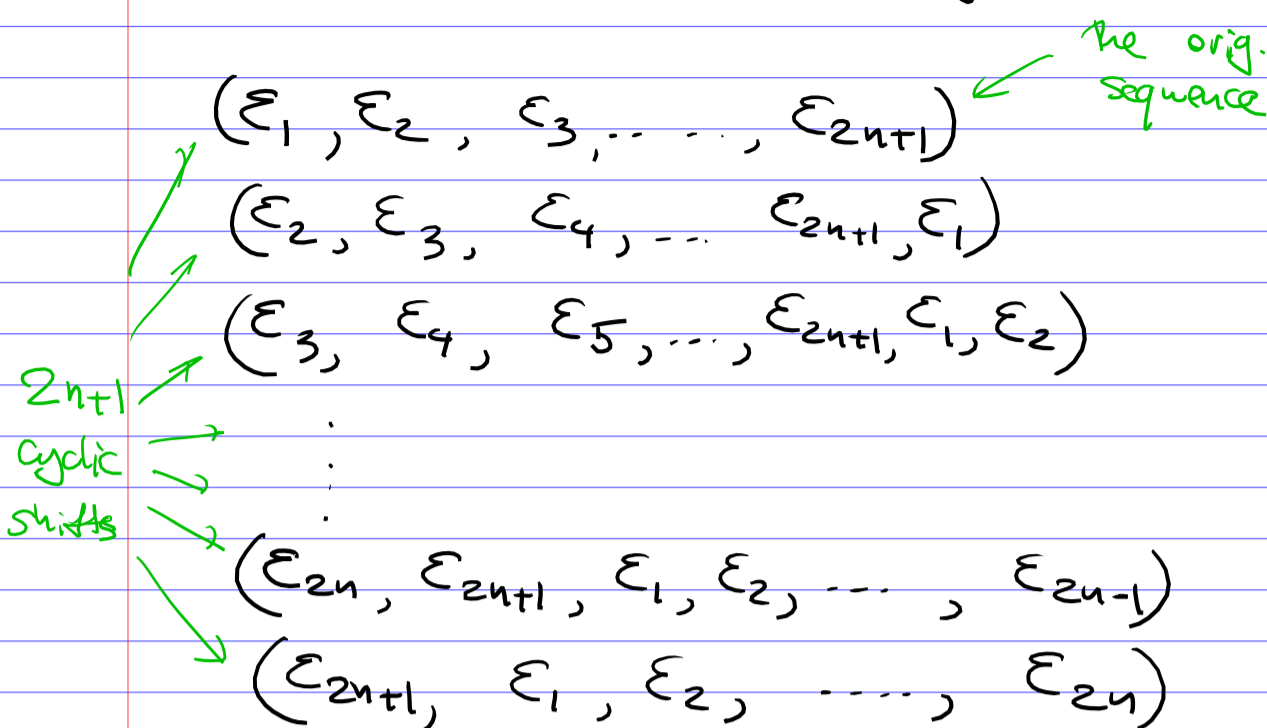


$$\text{Equiv. } C_n = \# (\epsilon_1, \dots, \epsilon_{2n+1}) \\ \text{with } n \text{ 1's \& } n+1 \text{ (-1)'s st.}$$

$$(*) \quad \left[\begin{array}{l} \epsilon_1 + \epsilon_2 + \dots + \epsilon_i \geq 0 \\ \forall i = 1, 2, \dots, 2n \\ \text{(but } \epsilon_1 + \epsilon_2 + \dots + \epsilon_{2n+1} = -1) \end{array} \right]$$

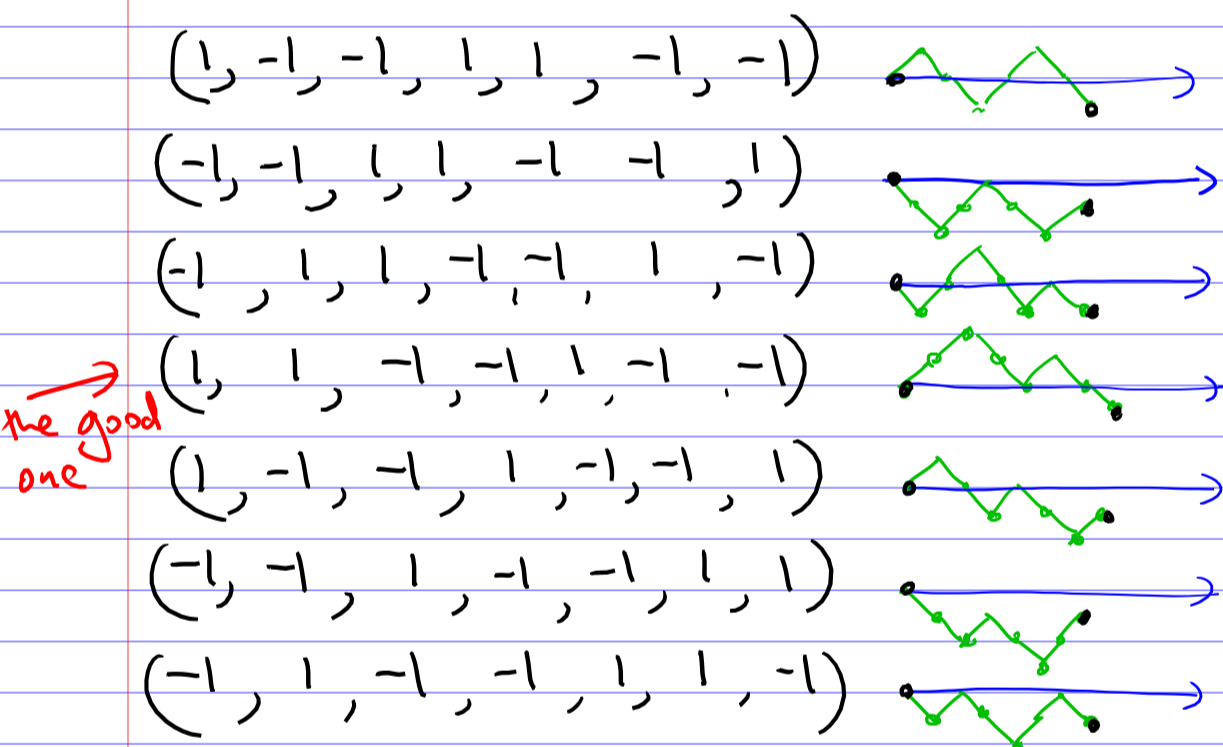
How to see that among all sequences with n 1's & $(n+1)$ (-1)'s exactly $\frac{1}{2n+1}$ satisfy this condition?

For a sequence $(\epsilon_1, \dots, \epsilon_{2n+1})$
 with n 1's & $(n+1)$ (-1)'s
 consider its $2n+1$ cyclic shifts:



Lemma. All these $2n+1$ sequences
 are different from each other.
 Exactly one of them
 satisfy the condition (*).

Example. $n=3$



Exercise. Prove this lemma.

Now we deduce that

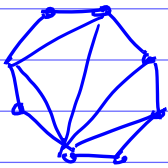
$$\begin{aligned}
 C_n &= \# \text{ "good" lattice paths} \\
 &\quad \text{from } (0,0) \text{ to } (2n+1,-1) \\
 &= \frac{1}{2n+1} \# \text{ all lattice paths} \\
 &\quad \text{from } (0,0) \text{ to } (2n+1,-1) \\
 &= \frac{1}{2n+1} \binom{2n+1}{n},
 \end{aligned}$$

as needed. \square

Other combinatorial interpretations of the Catalan numbers C_n :

- # Dyck paths of length $2n$
- # triangulations of an $(n+2)$ -gon

Example
 $n=6$



- # valid parenthesizations of $n+1$ letters

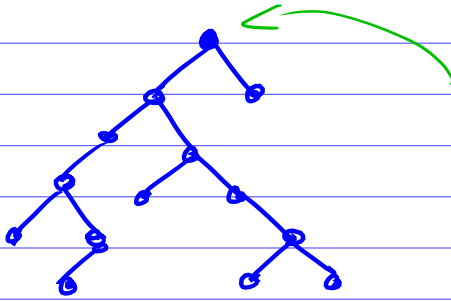
Example. $n=5$

$(a((b c)((d e) f)))$

- # plane binary trees with n vertices.

Example.

$n=14$

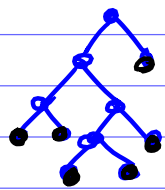


a plane binary tree has a root, & each vertex has at most 1 left child & at most 1 right child.

- # complete plane binary tree with $n+1$ leaves

Example

$n=5$



a plane binary tree is complete if each vertex v has exactly

children or v is a leaf

(no vertices with 1 child are allowed)

Exercise,

Find bijections

between all

these different

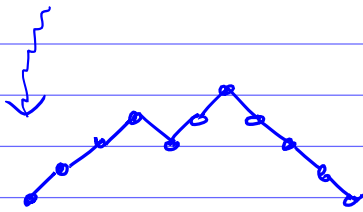
combinatorial objects.

$\{ \text{parenthesizations} \} \stackrel{?}{\rightsquigarrow} \{ \text{Dyck paths} \}$

the left parenthesis "(" \rightsquigarrow "up" step

the right parenthesis ")" \rightsquigarrow "down" step

$(a((b c)(d e) f))$



We get a Dyck path with the correct numbers of up & down steps, but ...

Warning, This is not a bijection!

Example.

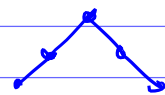
$n = 1$

$(a b) \rightsquigarrow$



$n = 2$

$((a b) c) \rightsquigarrow$



$(a (b c)) \rightsquigarrow$

A bijection between

parenthesizations & Dyck paths

is a little bit less obvious...