

The background features a black central area with green borders on the top, bottom, and right. Several playing cards are scattered around the edges: a red diamond card with a grid pattern and the number '01' in the bottom right corner is on the left; a black spade card with the letter 'A' and a red diamond symbol is at the bottom left; a black club card with six clubs and the number '6' is at the top right; and a red diamond card with a grid pattern is partially visible on the far right.

Card Tricks and Information

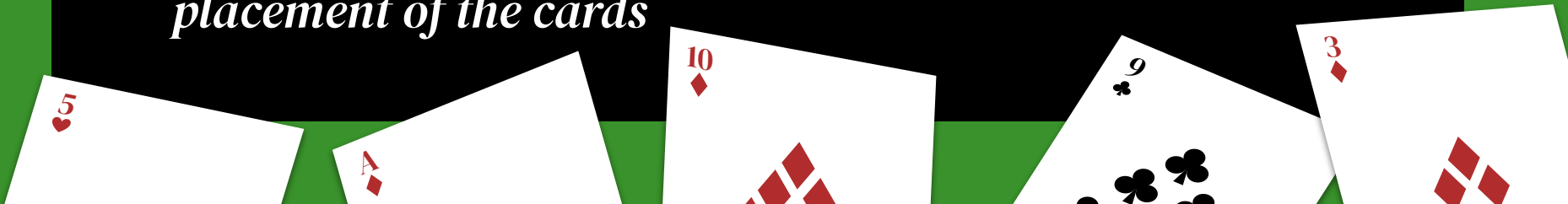
Aria Chen, Tyler Cummins, Rishi De Francesco, Jate
Greene, Alexander Meng, Tanish Parida, Anirudh
Pulugurtha, Anand Swaroop, and Samuel Tsui

Mentored by: **Tanya Khovanova**

**SOME IMPORTANT
QUESTIONS**

What is a card trick?

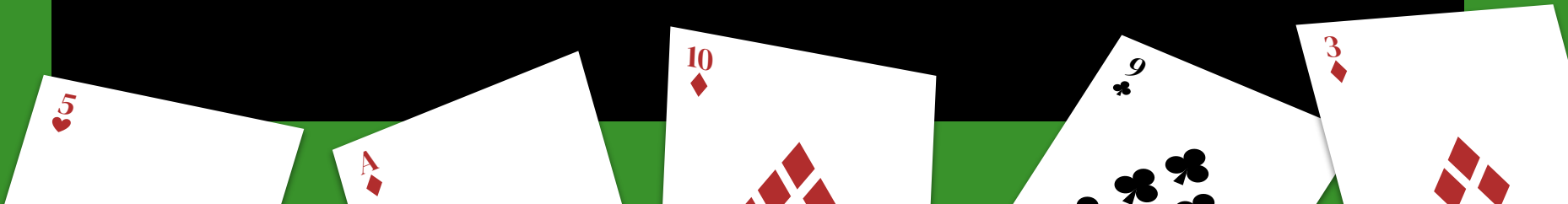
- Uses a deck of cards
- Magician's assistant receives cards and arranges them, hiding one or more
- The magician sees these and guesses the hidden card(s)
- *The only information available to the magician is the placement of the cards*



Fitch Cheney's
5 Card Trick

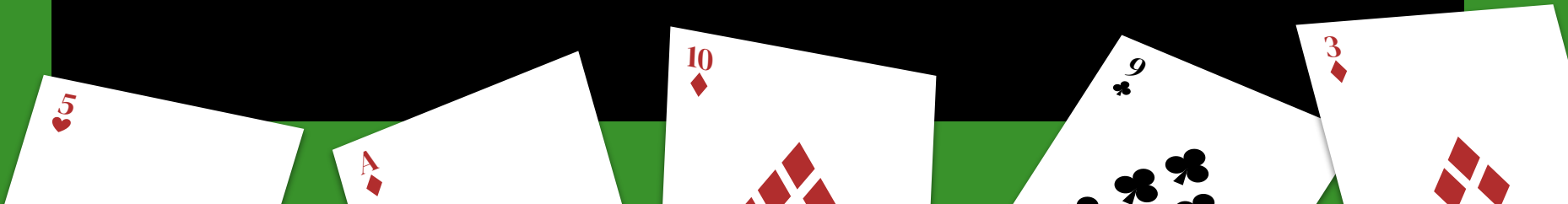
Fitch Cheney's 5 Card Trick

- Assistant receives 5 cards from standard deck
- Assistant chooses one card to hide and arranges the rest face-up in a row
- Magician guesses the hidden card



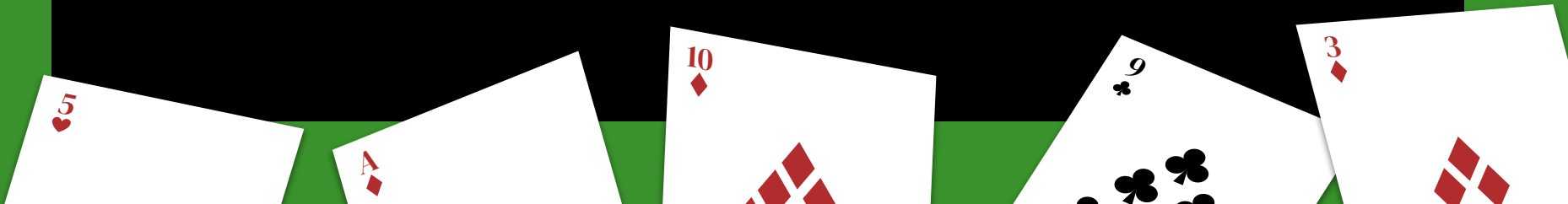
5 Card Trick Explanation (1)

- There will be at least two with same suit (pigeonhole principle)
- One of these cards will be hidden and the other one will be the leftmost card known as the **signaling card**



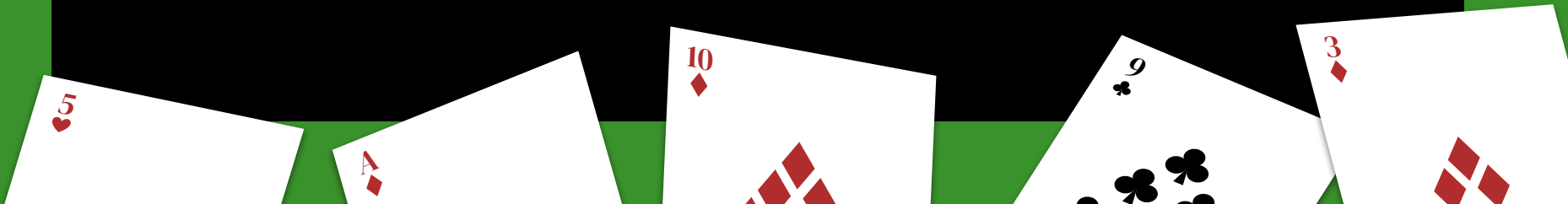
5 Card Trick Explanation (2)

- Magician knows the suit of the hidden card but not the rank/number
- To find the rank, the magician adds a number called the **signaling number**, which he/she finds from the order of the other cards, to the rank of the signaling card and takes mod 13.



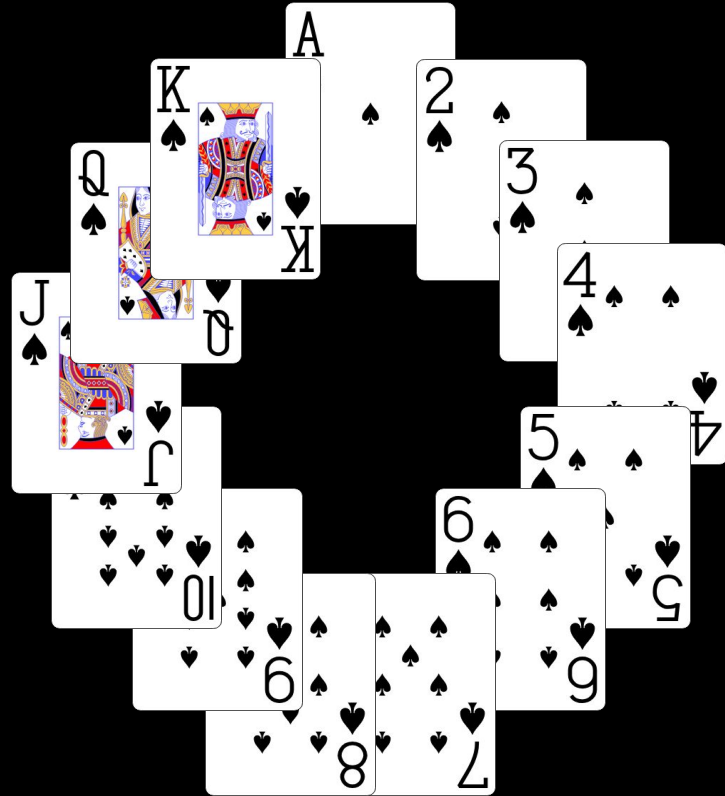
5 Card Trick Explanation (3)

- There are 3 cards left that the assistant can use
- This means that the assistant can show 6 different permutations, so the signaling number is (1-6)



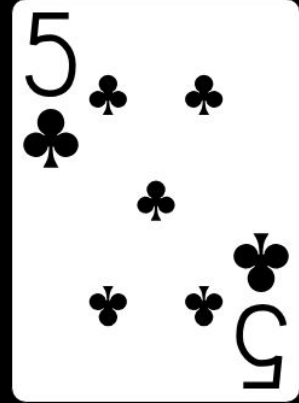
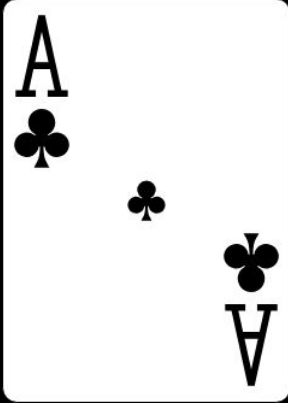
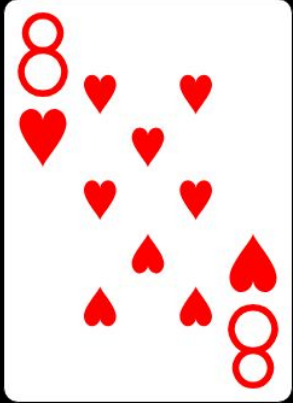
Explanation (4)

- Since the assistant can choose which of the 2 cards of the same suit to hide, he/she can make sure that the difference between the hidden card and the signaling card is between (1-6)



Example

(Assistant's POV)



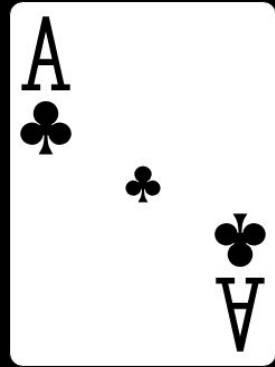
Same Suit

$$\text{Ace (1)} + 4 \equiv 5 \pmod{13}$$

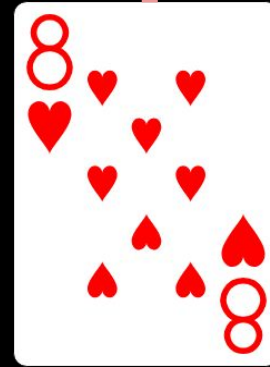
$$5 + 9 \equiv 1 \pmod{13}$$

4 < 9, the Ace is the signaling card and the 5 is the hidden card

Signaling Number : 4



Signaling Card

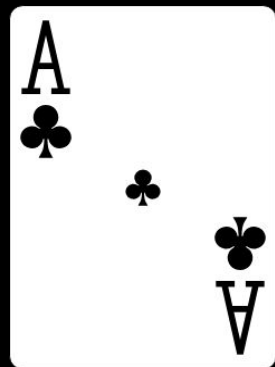


Hidden Card
(5 of Clubs)

Example

(Magician's POV)

Suppose the magician gets these cards:



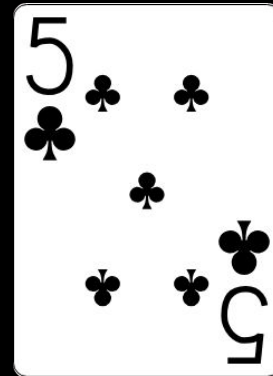
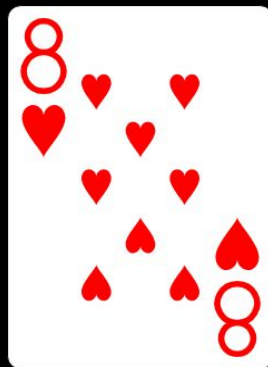
Signaling Card:

Hidden card is a club



Signaling number: 4

Value of hidden card: $1 + 4 = 5$

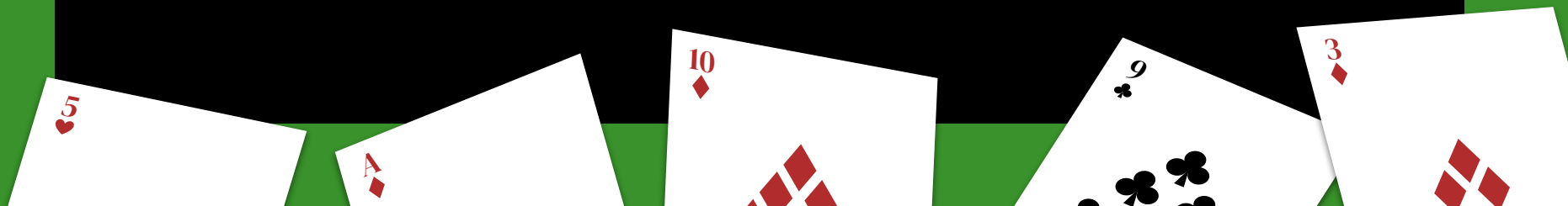


Hidden Card

Kleber and Vakil's 5 Card Trick

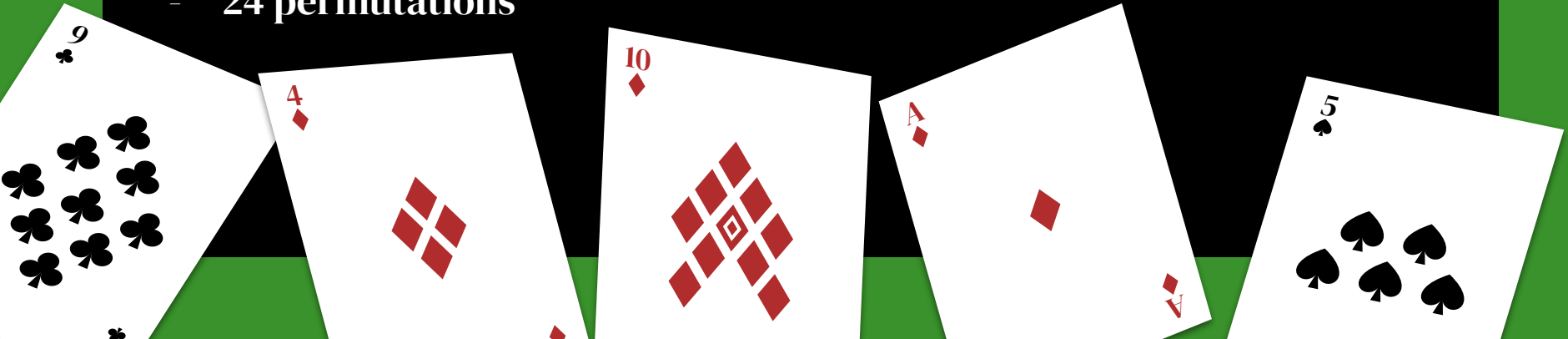
Kleber and Vakil's 5 Card Trick

- Discovered the “Best Trick”
- Proved that 124 card deck is the largest possible if the assistant is given 5 cards
- With K cards, they showed the largest deck size $N = K! + K - 1$
- They also showed a way to perform it



Kleber and Vakil Trick Explanation

- Magician excludes the 4 cards showing as a possible hidden card, 120 possible hidden cards remaining
- Assistant can choose the hidden card such that the magician can figure out value mod 5
- 24 permutations



Bounding the deck size

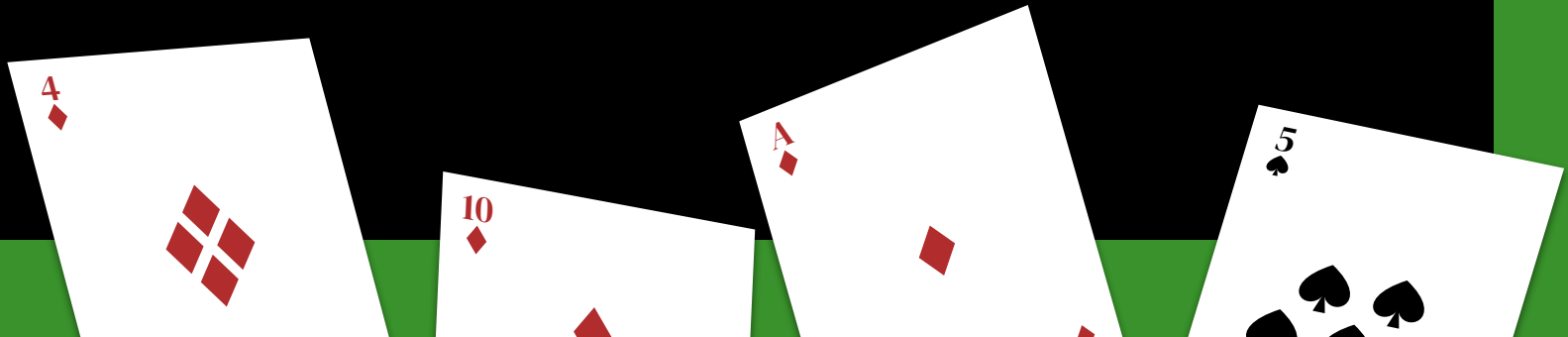
- Each possible ordering of cards the assistant can show is called a **message**
- Each hand the assistant gets must correspond to at least one message
- The total number of hands cannot exceed the total number of messages.
- Bounding in this way gives us $N \leq K! + K - 1$ where N is the number of cards in the deck and K is the number of cards the assistant gets

The 4 Card Trick

*Mathematical card magic:
fifty-two new effects*

The 4 Card Trick

- The assistant is given 4 cards instead of 5
- Similar to the 5 card trick but the assistant is allowed to place cards face down



Our Research Topics:

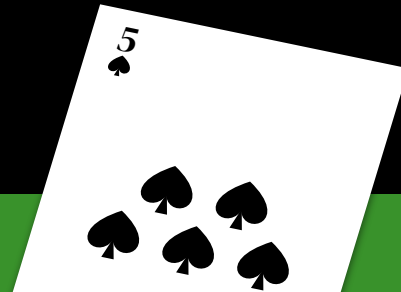
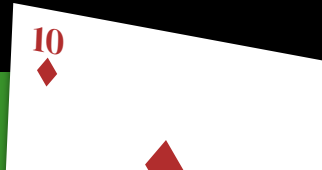
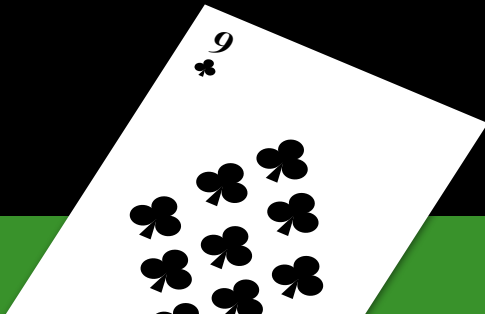
- **What if the audience chooses the hidden card?**
- **What if there are multiple cards hidden?**
- **What if cards can be rotated?**
- **What if the cards are in a circle?**
- **What if the cards in the deck are duplicated?**
- **In each case, what is the largest possible deck size?**

***We also looked out for tricks that could be performable with the standard deck of cards**

Our 3 Card Trick

The Trick:

- The assistant is given 3 cards instead of 4 or 5
- Cards can be placed horizontally or vertically
- Cards can be face up or face down
- Our method of performing works for a deck size of up to 54, so jokers could be included



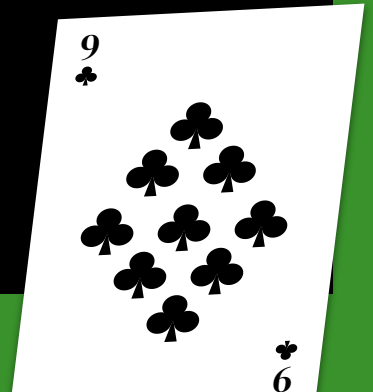
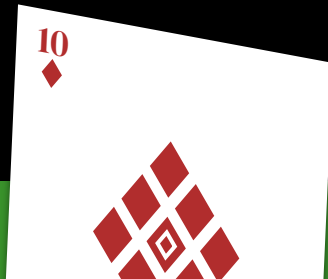
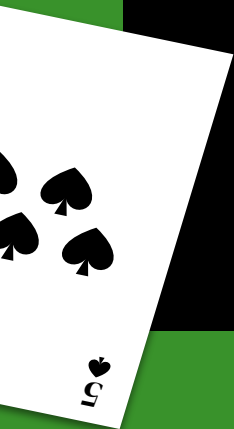
Performing This Trick: The Assistant (1)

- Special “Ace Case” exists
- If assistant received Ace, places all cards face down
- Rotations signal suit (4 possibilities, 4 suits)



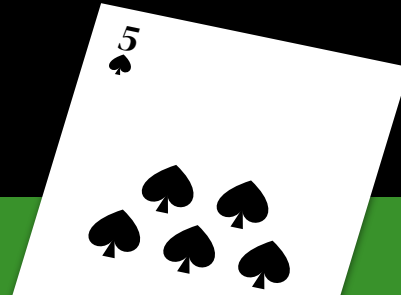
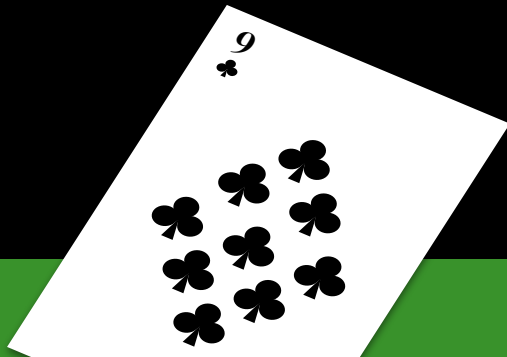
Performing This Trick: The Assistant (2)

- Normal case, if no ace:
- By pigeonhole, assistant will receive 2 cards of same color (red/black)
- One of these cards is hidden card, other is signaling card

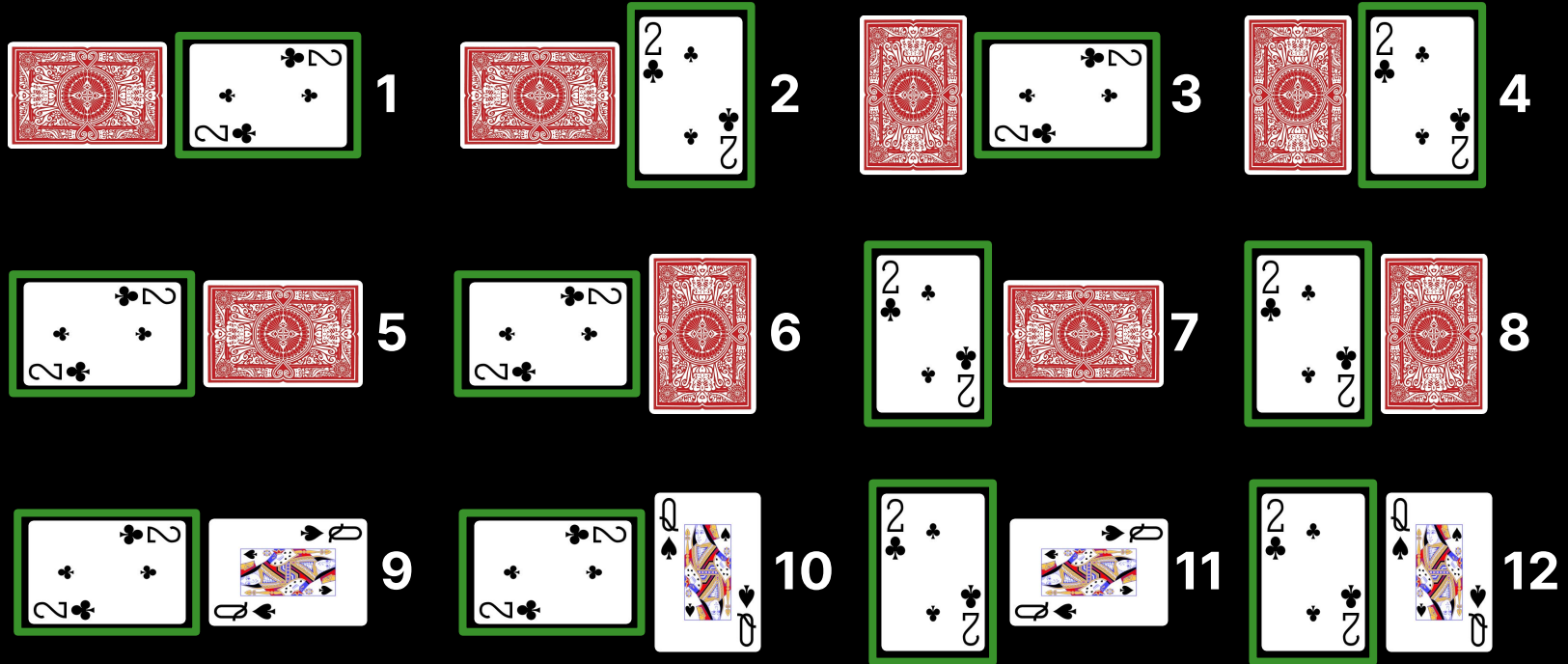


Performing This Trick: The Assistant (3)

- Number cards 2-13 (no ace). Let one card be A and other be B , $A > B$
- If cards are the same suit: signaling number = $A - B$, A is hidden
- If cards are not the same suit: signaling number = $12 - (A - B)$, B is hidden

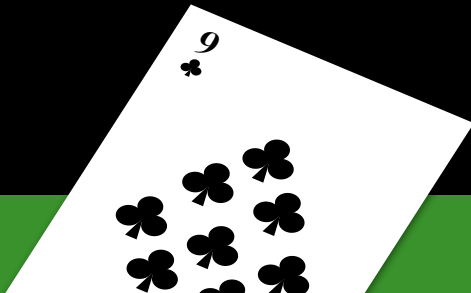


Performing This Trick: The Assistant (4)



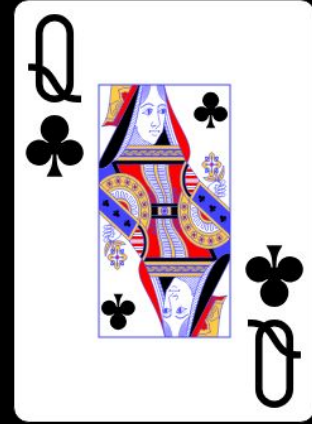
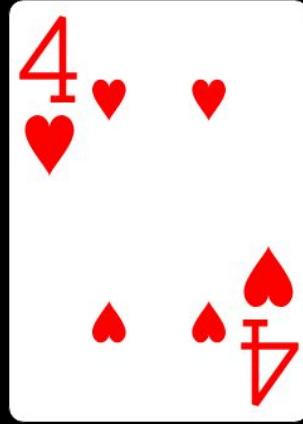
Performing This Trick: The Magician

- Find the signaling number S
- Let the first face-up card (signaling card) be A
- If $A + S < 14$: $B = S + A$, same suit as A
- Otherwise, $B = S + A - 12$, different suit from A



Example

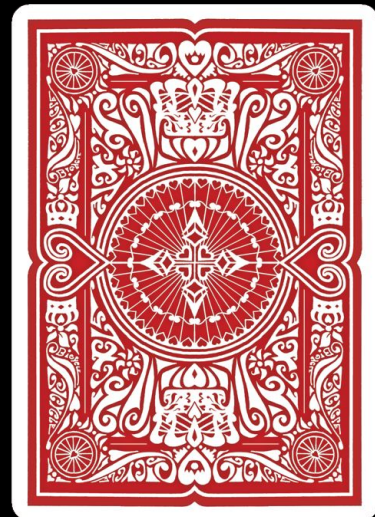
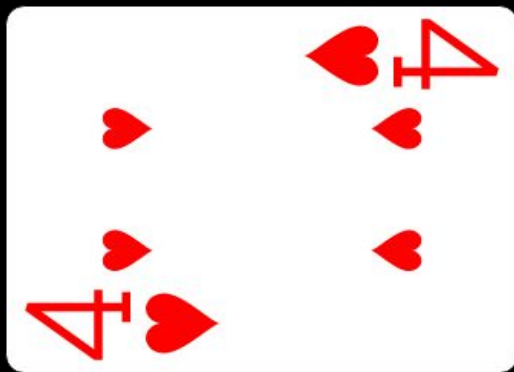
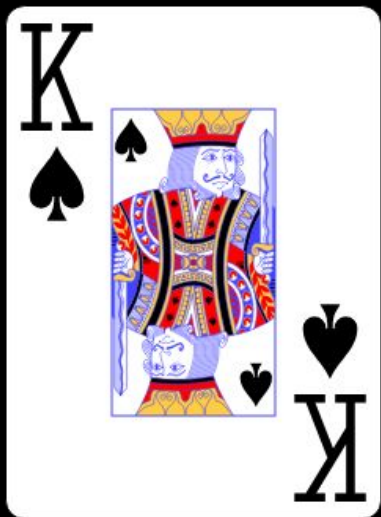
(Assistant's POV)



Same Color

King and Queen are different suits; signaling number is $12 - (13 - 12) = 11$

Queen is hidden card, King is signaling card



**Hidden Card
(Queen of Spades)**

Example

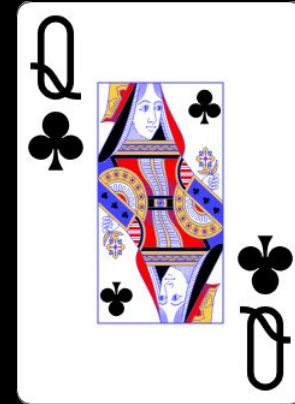
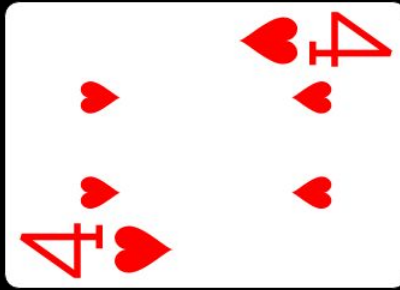
(Magician's POV)

Suppose the magician sees these cards:



Signaling Card:

Hidden card is a club or spade



Hidden Card

Signaling Number: 11

$13 + 11 > 13$, hidden card is a club; value is $13 + 11 - 12 = 12$

Other Things We Did:

Calculated upper bounds for:

- **Duplicates with all cards face up**
- **Cards can be face down audience chooses the hidden card**
- **Assistant chooses multiple cards**
- **etc.**

Found general strategies close to upper bound for:

- **Duplicates with all cards face up**
- **Assistant chooses multiple cards**

Found bound-reaching strategies for small K in some cases

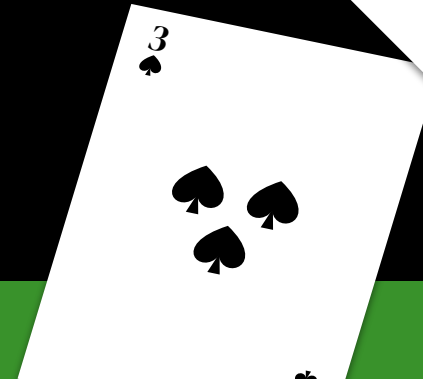
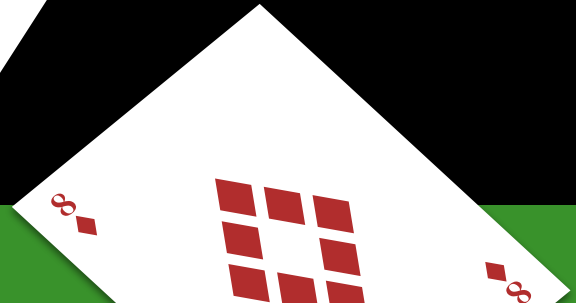
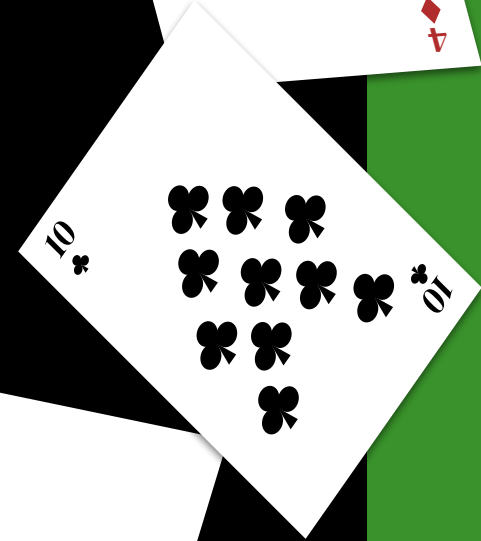
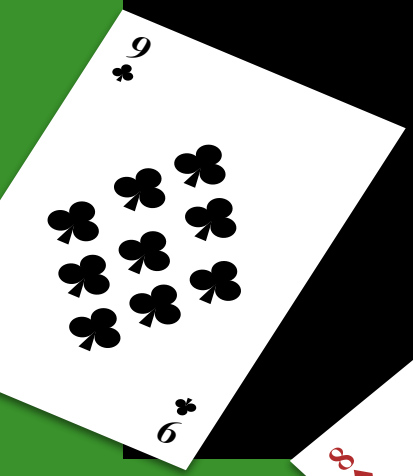
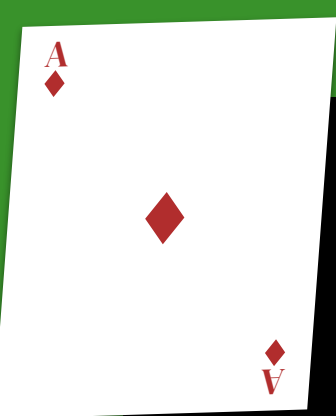
Found general bound-reaching strategies for some cases

Acknowledgement

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- Our mentor, Tanya Khovanova
- The MIT PRIMES STEP Program
- Our parents for supporting our goals and driving us every week



Thank you!
Any questions?

